

Youth Programs Requirements Checklist

QUICK REFERENCE CHECKLIST FOR [UM YOUTH PROGRAMS](#)

All UM Youth Programs are required to comply with CRR 210.020 (Executive Order No. 48)

This checklist is meant to be a resource for Program Directors for Youth Programs held on or by the universities of University of Missouri. This list is not meant to be an exhaustive list but includes steps to facilitate a program that meets the requirements set forth by the Protection of Minors Policy [CRR 210.020 \(Executive Order No. 48\)](#)

[Registration of Youth Program](#) – Programs should be registered 30 days in advance of the start date

Background Checks – All Program Directors and Designated Individuals must successfully complete a background check at least 10 days prior to any interaction with youth. Checks completed within the prior twelve (12) months via HR are accepted and every three (3) years thereafter.

Training – All Program Directors and Designated Individuals must complete the annual training course: at least 5 days prior to any interaction with youth.

Orientations – All program staff must complete a program orientation including the campus security authority training (Clery reporting) and the items below:

- o Standards of Conduct Requirements – Review and provide to all program staff
- o Reporting – Know how to report and review with all program staff
- o
 - x Youth Program – any program, activity, event or research that is operated or sponsored by the university in which youth are a primary audience.
 - x Program Director – plans and oversees programs and activities for minors and is responsible for the overall operation of the camp/program/internship.
 - x Designated Individual – any university faculty or employee, volunteer, student, and intern, who has and control of minors.

Additionally, consider other university policies that address the protection of youth including:

- x [Employment of Minors HR-116](#)

- x [Reporting Suspected Child Abuse or Neglect](#)
- x [Visitors in the Workplace](#)